**Name: Date: Excellence / Merit / Achieved / Not Achieved**

| **Achieved: Use advanced techniques to develop a digital media outcome involves:** | | | |
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| Using appropriate tools and techniques for the purpose and end users | Final Media  Design Document | A set of suitable images for the game has been created.  A set of suitable sounds for the game has been created.  If students have created cycles and animations rather than static sprites then they do not need to create the sounds. | ⬜  ⬜ |
| Applying appropriate data integrity and testing procedures | Design log | Play testing has been performed of the game and the assets.  Sprint documents show the game being tested by the users. | ⬜  ⬜ |
| Using relevant conventions for the media type | Final media | Assets work well within the game.  The design of the game works overall. | ⬜  ⬜ |
| Explaining relevant implications. | Design document | Three relevant implications are explained. (This is done within the design assessment)  Examples of relevant implications relating to game assets could include:  Social  Cultural  Legal  Ethical  Intellectual property  Accessibility  Usability  Functionality  Aesthetics  sustainability and future proofing  end-user considerations | ⬜ |
| **Notes on Achieved:** | | | |

| **Merit: Use advanced techniques to develop an informed digital media outcome involves:** | | | |
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| Using information from testing procedures to improve the quality of the outcome | Final media  Design log | The game works well.  The assets provide a unified look and feel for the game.  Sprint documents show improvements to the design after testing. | ⬜  ⬜  ⬜ |
| Applying relevant conventions to improve the quality of the outcome |  | Files are named clearly.  Files are well organised within a folder.  Images are of uniform shape and size.  Images have transparencies.  Image transparencies work within the game code collision detection and rotation.  Sounds enhance the gameplay. | ⬜  ⬜    ⬜  ⬜  ⬜  ⬜ |
| Addressing relevant implications |  | All assets have been created from scratch by the student.  No copyright issues exist for the assets.  The assets are appropriate for a school setting.  The assets do not insult or harm any group of people. | ⬜  ⬜  ⬜  ⬜ |
| **Notes on Merit:** | | | |

| **Excellence: Use advanced techniques to develop a refined digital media outcome involves:** | | | |
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| Iterative improvement throughout the design, development and testing process to produce a high-quality outcome | Final media  Design log | The final game is of a high quality.  Process of iterative improvement after testing and trailing is recorded in the sprint documents. | ⬜  ⬜ |
| Using efficient tools and techniques in the outcome’s production. |  | Sprint documents show the student working efficiently. | ⬜ |
| **Notes on Excellence:** | | | |